

Chapter	Level II Pediatric Requirement by Chapter	
10	10-3 A Level II pediatric trauma center must annually admit 100 or more injured children younger than 15 years	TYPE I
10	10-4 and 10-5 All pediatric trauma centers must have a pediatric trauma program manager or coordinator and a pediatric trauma registrar.	TYPE I
10	10-7 All pediatric trauma centers must have a pediatric trauma PIPS program.	TYPE I
10	10-22 and 10-23 In a Level I pediatric trauma center, the pediatric trauma medical director must have successfully completed board examinations in general surgery and be board-certified or board-eligible in pediatric surgery.	TYPE I
10	10-24 There are non-pediatric trained surgeons serving on the pediatric panel with proper qualifications: (1) credentialed by the hospital to provide pediatric trauma care, (2) members of the adult trauma panel, (3) the pediatric trauma medical director has agreed to their having sufficient training and experience in pediatric trauma care, and (4) their performance has been reviewed by the pediatric PIPS program.	TYPE I
10	10-25 For Level I and II pediatric trauma centers, it is expected that the trauma surgeon be in the emergency department on patient arrival, with adequate advance notification from the field. The maximum acceptable response time is 15 minutes. Response time will be tracked from patient arrival rather than from notification or activation. An 80% attendance threshold must be met for the highest level of activation.	TYPE I
10	10-28 An organized pediatric trauma service led by a pediatric trauma medical director must be present.	TYPE I
10	10-33 There must be a multidisciplinary peer review committee with participation by the trauma medical director or designee and representatives from pediatric/general surgery, orthopaedic surgery, neurosurgery, emergency medicine, critical care medicine, and anesthesia to improve trauma care by reviewing selected deaths, complications, and sentinel events with the objectives of identification of issues and appropriate responses.	TYPE I